

GRAVEYARD LACROSSE TOURNAMENT



Graveyard Tournament Rules – Boys 7v7

Format of 7v7: 2 attack, 2 midfield, 2 defense (only 2 long poles on field at one time), 1 goalie (must have 2 defense and 1 goalie onside)

Graveyard Tournament Rules – Girls 8v8

Format of 8v8: 2 attack, 3 midfield, 2 defense, 1 goalie (must have 2 defense and 1 goalie onside)

- **All games will follow US Lacrosse Youth Rules**
- *Field dimension:* 60yds x 30 yds
- *Game:* Games will be 2 – 20 minute running halves, 5-minute halftime, stop time last 1 minute of second half only.
- *Time Outs:* Each team has 1 30-second time out per half and OT. Time will stop during the time out but will resume after the 30 seconds expire. Ball must be in offensive side of field.
- *Overtime:* In the event of a tie there will be a first score sudden victory.
Girls: Overtime will begin with a coin toss for offsetting fouls rule.
- *Penalties* are time served.
Girls: Teams will have alternating possession for offsetting fouls starting with HOME team (only during regulation play, not OT).
- There is no mercy rule
- **BOYS – NO BODY CHECKING PERMITTED:** Body checking an opponent to the ground will be assessed a one minute penalty for unnecessary roughness or upon decision of referee.
- Players/teams must continually initiate offense, attempting to score a goal. The first time that a referee judges that a team is “stalling” or “sitting on the ball” that team will be given an official warning. Any time thereafter that a team is judged to be stalling will result in the ball being turned over to the other team.
- There will be one US Lacrosse Certified official per field during regular play and two officials for championship games. **All on-field calls are final** ...***no exceptions of arguments!***

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- Each game begins with a face-off/draw. All players must remain behind the goal line extended. The goalie must remain in the crease area until possession is signaled.
Boys: Players are released until possession is called.
Girls: All players are released upon draw whistle.
- After a goal is scored the ball is awarded to the scored upon goalie who puts the ball in play. A referee must whistle to indicate play has commenced.
Boys: Goalie will resume a 4 second count to clear.
Girls: Goalie will resume a 10 second count to clear.
Grades 3-4: teams may have time to substitute before goalie clears.
- All player substitutions are on the fly from the midline area.
- *Home (top)* team has game clock, *Away (bottom)* team has penalty time.
- Home team is preferably dark jersey, Away team is preferably light jersey (if applicable)
- Any player, coach, or spectator using derogatory language on the field or bench when addressing a player, coach or referee may receive a one minute, non-releasable penalty for the first offense, a two minute non-releasable for the second offense and expulsion from the tournament for the third offense.
- All spectators are expected to show good sportsmanship and to be placed on opposite side of team
- If lightning is in area, play will be suspended by 3 long air horn blasts. A 30 – minute delay will go into effect from the last sighting of lightning. Tournament committee will decide if game(s) will be altered or canceled due to weather/lightning. Standard procedure will apply before play is resumed
- Emergency Contact is 911